

TECHNIQUE

3.5 - 5.0	A team's ability to execute Stunts, Pyramids and Jumps with excellent precision and form.	
	STUNT/PYRAMID DRIVERS	JUMP DRIVERS
	Top Person/Body Control • Bases/Spotters/Stability of the Stunt • Entries/Transitions/Dismounts Obvious Mistakes • Synchronization	Arm Placement • Leg Placement • Hyperextension/Height • Landings • Synchronization

DANCE

9.0 - 10	A team's ability to demonstrate a high level of energy and entertainment value which incorporates multiple visual elements including a variety of levels, formation changes, partner work, footwork and floorwork. This includes technique, perfection, synchronization, pace and intricacy of dance moves performed.
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PERFORMANCE

9.0 - 10	A team's ability to demonstrate high levels of energy and excitement while maintaining genuine enthusiasm and showmanship. This will include appropriate athletic impression throughout the routine.
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ROUTINE COMPOSITION

9.0 - 10	A team's ability to demonstrate precise spacing in formations and seamless patterns of movement in transitions performed throughout the routine. This includes innovative, visual and intricate ideas, as well as, any additional skills performed to enhance overall appeal.
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